

Manifest for Emergency Game Kit

Game systems

- Chess/Checkers
 - chess pieces (black and white)
 - checkers (18 red, 18 blue, 12 green, 12 yellow)
 - chessboard bandanas x 2 from Looney Labs (with/without canals for Martian Chess)
- Decktet x 2
- Dicecards
- Icehouse
 - red, green, yellow, blue, black, clear stashes in a Black Ice bag
 - purple, orange, and white stashes in clear tubes
- piecepack (Infinite Board Game)
- Playing cards (French deck) x 2
- Rainbow Deck Super Deluxe (cards, dice, chips, and meeples)
- Solo System

Boards

- Can't Stop
- Chase
- Duell
- World War 5
- hex boards, various sizes

Rules

- Infinite Board Game piecepack rulebook
- red Emergency Game Kit binder
- loose rules & FAQs

Dice: d4, d6 (including Brain, reds, blues), d8, d10, d12, d20

Stones: black, white, red, yellow, green, blue

Miscellaneous

- Backgammon doubling cube
- Cheapass Money (first edition)

- Decision Dice
- It's My Turn coin (Looney Labs)
- Othello pieces
- Seattle Cosmic Slug
- Spin-4-It Finger
- Start Player meeple
- Tak coin
- ballpoint pens (4-color)
- graph paper & other paper
- index cards
- opaque bag for drawing pieces
- plastic bags